

Luminar to Nik Software Comparison Chart

Luminar Filter	Nik Equivalent (if applicable)
Accent - AI Filter	<i>Pro Contrast</i>
Adjustable Gradient	<i>Graduated User Defined</i>
Advanced Contrast	<i>Tonal Contrast</i>
B&W Conversion	<i>B/W Conversion or Silver Efex Pro 2</i>
Bi-Color Toning	<i>Bi-Color User Defined</i>
Brightness / Contrast	<i>Contrast Only</i>
Channel Mixer	<i>N/A</i>
Clarity	<i>N/A</i>
Color Balance	<i>N/A</i>
Color Contrast	<i>Contrast Color Range</i>
Color Temperature	<i>Brilliance / Warmth</i>
Cross Processing	<i>Cross Processing</i>
Curves	<i>Levels & Curves</i>
Dehaze	<i>N/A</i>
Details Enhancer	<i>Detail Extractor</i>
Dramatic	<i>Bleach Bypass</i>
Exposure	<i>N/A</i>
Fog	<i>Fog</i>
Foliage Enhancer	<i>Foliage</i>
Golden Hour	<i>Skylight Filter</i>
Grain	<i>Film Grain</i>
High Key	<i>High Key</i>
Highlights / Shadows	<i>N/A</i>
HSL	<i>N/A</i>
Image Radiance	<i>Glamour Glow</i>
Microstructure	<i>N/A</i>
Orton Effect	<i>Midnight</i>
Photo Filter	<i>N/A</i>
Polarizing Filter	<i>Polarization</i>
Remove Color Cast	<i>Remove Color Cast</i>
Saturation / Vibrance	<i>Brilliance / Warmth</i>
Sharpening	<i>N/A</i>
Soft Focus	<i>Classical Soft Focus</i>
Soft Glow	<i>Classical Soft Focus / Glamour Glow</i>
Split Color Warmth	<i>N/A</i>
Split Toning	<i>Paper Toner</i>
Structure	<i>N/A (found in SEP2 and Viveza 2)</i>
Texture Overlay	<i>N/A</i>
Tone	<i>Contrast Only</i>
Top & Bottom Lighting	<i>Graduated Neutral Density</i>
Vignette	<i>Vignette Filter</i>